

We are presenting a list of Photoshop tutorials for professionals and beginners. There are a large number of techniques to learn in these tutorials like how to use Photoshop tools, how to apply filters, how to make effects, how to make drawings and manual work etc.

The making of AVALON

This will show how to create the glowing lady of the lake from my image AVALON.



How to turn Tom Cruise into an alien

These are the steps I used in creating my image, "Face-off" for Alien Nation 3
First things first

A lot of people have asked how I do a lot of my characterizations and weird aliens, so I thought I'd finally sit down and write a tutorial. I thought a fun image to focus on would be my "Face Off" image for the "Alien Nation 3" contest.



How I draw hair in Photoshop

This tutorial lays out the basic methods I use to draw mostly straight or slightly wavy hair in Photoshop.



The Making Of 'Lust'

In this little tutorial I will show you step-by-step how to create something like [this](#) using few simple tools and some basic PS knowledge.



Busted!

This tutorial will show you how to blend bruises, a black eye, a bloody nose and a few more things into Madonna's face, to make her look all tired and beaten up.



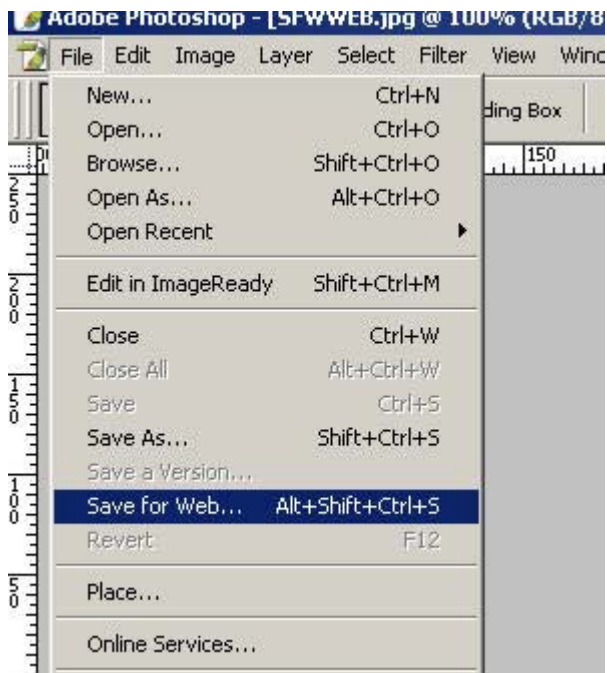
Build a custom studio shooting table for under \$80.00

The right equipment is essential for quality photographic results, so spend your limited budget where it counts - great lighting. This tutorial will help you build a custom shooting table for a reasonable price with minimal effort.



Saving Photographs for Contests

This tutorial describes one of many methods for saving photographs in compressed format for the highest quality browser display within the file-size limits requested by webmasters. Simply put, we're going to take a 100-pound photograph and place it into a 20-pound bag. Or, maybe you could consider this "freeze-drying" a photograph, with only small quality loss.



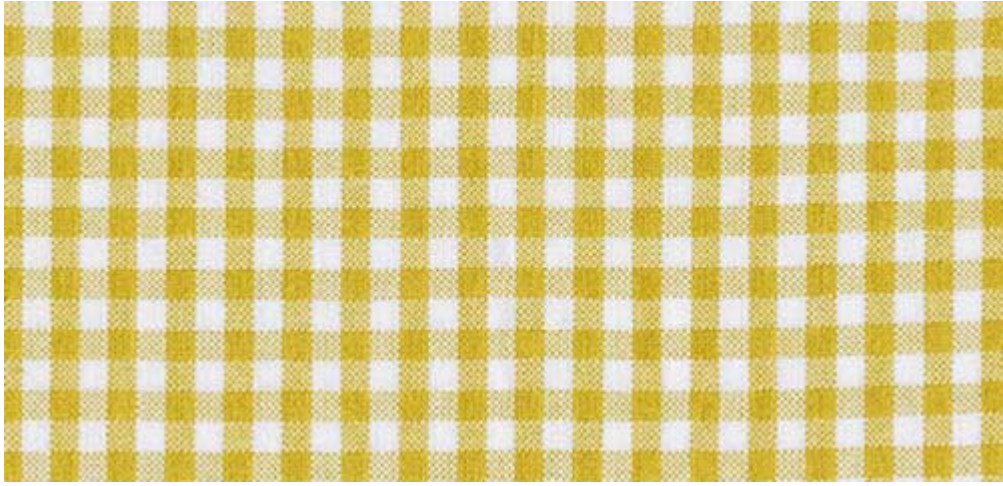
How I made In the clouds

How I made [a cloud in the shape of a girl](#).



Using Layer Blending Modes in Colorizing Gingham

In this tutorial, we'll colorize an image that has a consistent pattern with equal colored parts and white/neutral parts, such as gingham or plaid. Since this is basically a technique that can be applied to a wide variety of images, I'll just use a plain square of scanned gingham material.



Creating Honey-Covered Objects

In this tutorial, you'll learn how to cover an object in honey, or other syrup-like substance.



How I created a cyborgenic leopard

I received a few requests to do this tutorial so here it is. I will go into displacement maps, paths, layers and much more. ENJOY!



Glossy Reflections

A basic tutorial on how to make a reflection as if being cast onto a newly polished floor. Which images work, which images don't.

Reflections are usually added to an image that has a plain white background. For this tutorial, we will use this lovely picture of a banana.



How to Chrome Plate your Cherries

Chrome is tough... It doesn't really have any properties other than reflectiveness, which

makes it a real challenge to represent in a photographic image. It's mostly about the reflections, and I will attempt to show how I got the reflections dialed in for the Chrome Cherry entry. I have divided the process into 7 steps on the following pages. I am not going into great detail about selecting and masking, assuming everyone who reads this is an old pro at that stuff. (Skip to the end if all you want is a screenshot of the layers palette :)



Photography Illustrated

F-Stops and D.O.F. Inspired following a discussion in chat between a mentor: meerkat and a mentee: Anni

So in closing: Wider aperture = smaller F number = smaller focal area in image.

Yes :) Yay :D

You rock! I will be taking images now with a better understanding of what to shoot for.

Thank you!

:) i hope you come back with questions 'n stuff.

I really appreciate you taking the time, Adrian.

What? ... 67 Frames and I'm not even in a stinkin' one?!!

Addendum:
Meerkat adds: About those F-numbers--They have a meaning - the f-stop number (N) is the ratio between the focal length of your lens (f), and the diameter of the hole (D): $N = f/D$. The important bit is that the the smaller the hole diameter, the larger the f-stop number (N) will be. Usually, lenses have f-stops numbers around $N=1$ or bigger, ie f1.4, f2.8, f4 etc. because making the diameter of the hole big puts challenges on the optics involved. Basically, the hole is always smaller than f1.4 for your regular camera lens.

Illustrations: JinxRLM
Transcription and balloons: Eurydice
Mentor: meerkat
Mentee: Anni

Making Bubbles with your own Custom Brush

Defining a custom brush in Photoshop is a quick and easy way to create many kinds of shapes and textures, especially if they are small and you need them in large quantities.



Food Photography and Styling 101 - Part One

An introduction into the art of food photography, both historically, and practically as an insight into the tools used by professionals to create the illusion of a culinary masterpiece in each frame.



How i Chocolatized a Skull

After receiving a number (two is a number isn't it?) of comments and requests for a tutorial on this image, I decided to put together a little step-by-step on how i went about chocolizing the skull.

In this tutorial, I'm going to show how, using primarily three tools (Brush, Eraser, Smudge), I turned this image:



How I made Morning Drink

In this tutorial, I'm going to show you how to take a single shape and using only this source image, create an illustration. Thus, the art of Photigami.

There are unlimited number of ways to approach this type of project. This tutorial will show you one of those ways. Some people prefer using custom brushes, other people have other methods. I prefer placing each shape piece by piece for maximum control in shape distribution.



How I puppetized Charlize!

In this tutorial I am going to attempt to show you how to 'puppetize' Charlize from this...



Kristin Kreuk as a real Manga Gal!

My guide to Reality Manga.

In this tutorial I am going to attempt to show you how to make a Reality Manga gal out of Kristin...from this...



Mmmmmotion

I received a couple of requests for a tutorial on making a Mmmmmotion pic so I figured I'd take a stab at it.



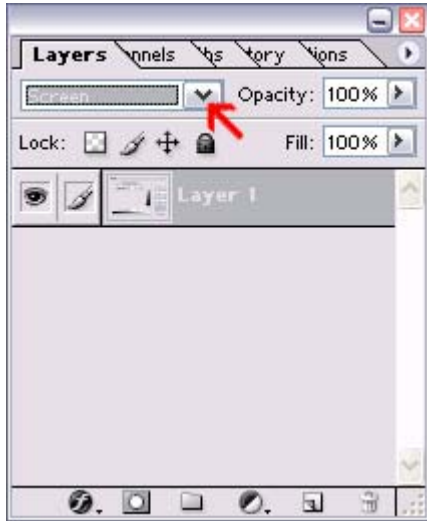
Out Of Bounds Shadows-Mini Tut

This is an update of an old mini tut, inspired by the beginning of the then new Out Of Bounds contest format. There were quite a few images using an incorrect or impossible shadow treatment. While there are considerably fewer entries containing this mistake I felt it might be of some help, to beginners particularly, to update it. Essentially this is intended to be of some help to those who are either beginners to graphics programs or new to the OOB concept and would appreciate some very, very basic advice.



How to create rain

A few people wanted to know how I created the rain effect in the "Turrets" contest, so I tried my best to write a tutorial, and here it is!



The Making of a Robotic Frog

Half robot, half frog. In this tutorial, I am going to show how I took a regular frog and opened him up to reveal a mechanical skeleton.

In this tutorial, I'm going to show you some of the steps I took in making [this](#) image



Linking Worth1000 Tutorials Directly From Photoshop

Photoshop has a customizable help function where you can write your own help function, or link to web pages for help. In this tutorial, we will be linking directly to other tutorials on Worth 1000.



WormHole

Here's how I created the Wormhole effect for Future Glimpse 6.
Displacement

The effect I used for wormhole is easy to do and has many uses from rippling water to warping the fabric of space-time.



Fur

In response to a request on methods of getting a soft fur edge I'm posting two examples. While the approach is similar in both examples, it depends on what type of fur/hair you need to deal with.



How to Build a Panoramic Tripod Head for \$10

Stitching software and digital cameras make panoramic photos far easier than ever before. However, to get the best results, you need a special tripod head. These can cost hundreds of dollars, but making your own isn't that hard. Even better, it's dirt cheap.

There's some amazing software out there for panoramic photography. Various software packages warp, stitch and blend sequences of photos so that they (ideally) look like one big, high-resolution, panoramic shot. However, getting these shots to turn out perfectly isn't easy when handholding your camera or using a normal tripod, especially when some parts of the image are fairly close to the lens.



How I Created Raspberry Frog

In this tutorial, I will show my process of how I made my Raspberry Frog entry. I will be going over the main steps but I will not go over layer masking or adjustment layers in depth. This is my first tutorial so please let me know if there's anything that I missed or that is confusing.



Lighting a Giant Elephant

A technique for matching the lighting between a subject and its background.

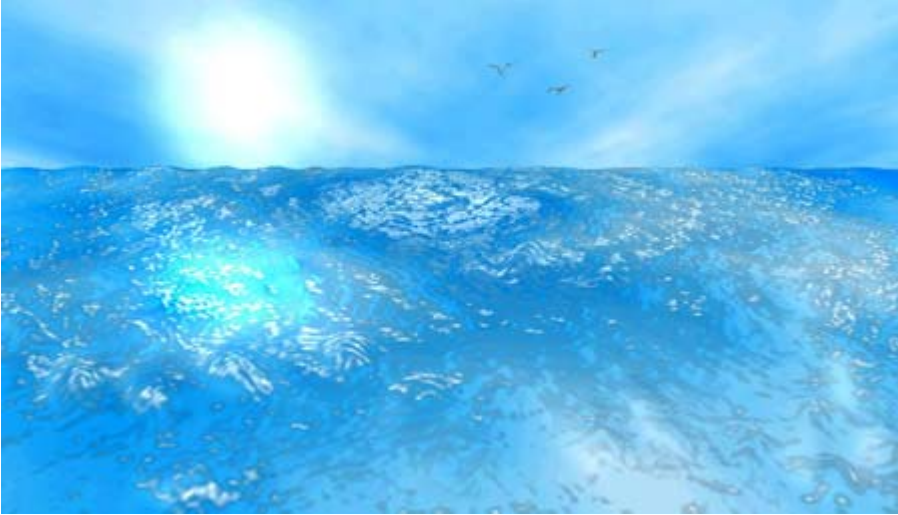
Matching the Light

If you're like me, every now and then you find yourself needing to insert a subject image into a background where the lighting between the two doesn't quite match. Your subject image may be flatly lit, while your background contains crisp shadows and highlights — and if you don't correct the problem you run the risk of getting a load of critical comments.



3D Water Scapes from Scratch

The following tutorial will show you how to create stunning 3D water scapes from scratch, using Photoshop or another similar paint program. We will not only be creating a realistic water texture, but will also be creating a convincing illusion of single point perspective.



Bringing a Stone Statue to Life

In this tutorial, I'll show you how to take a stone statue and alter it to look life-like.



Devil's Eye

Some eyes are just too pretty, but I bet some of you would change that if you could. I am going to try to explain how to make eyes look more sinister, And remember this is coming from a beginner, so bare with me. I used Photoshop CS2 for this tut.

